

OpenID and Single Sign On

Sergey Kolosov
Wargaming.net

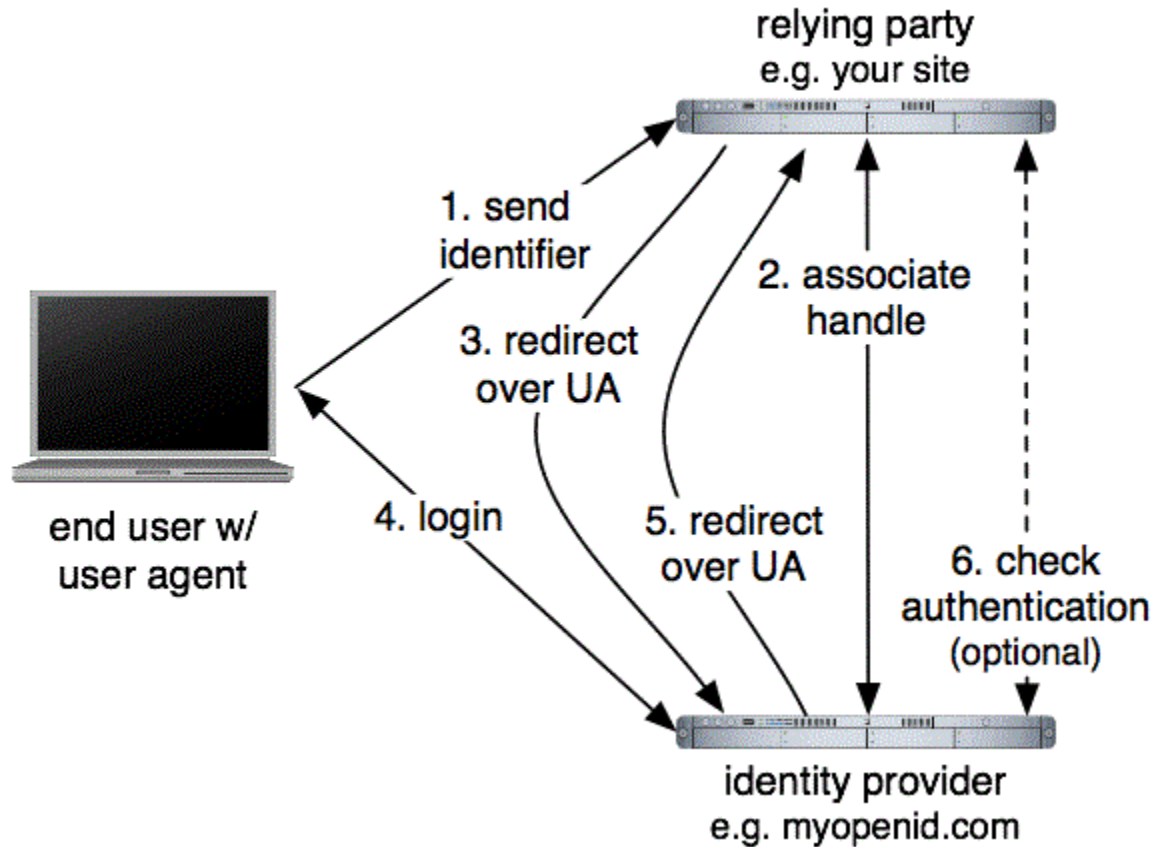
OpenID: facts

- An open standard
- An authentication protocol
- Single identity – multiple sites

OpenID: roles

- End-user (or a User-Agent)
- OpenID Provider (OP)
- Relying Party (RP)

OpenID: flow



OpenID: extensions

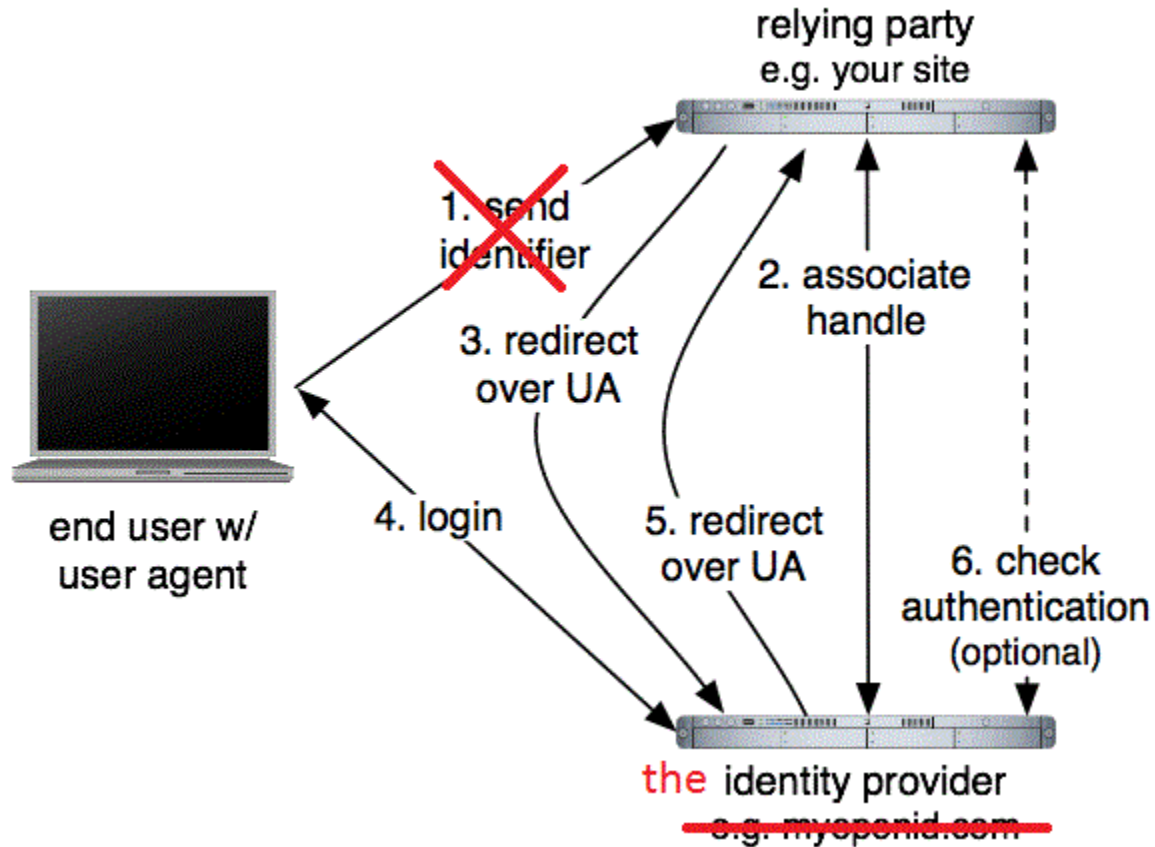
- OpenID specification doesn't cover any kind of information exchange
- OpenID 2.0 introduced extensions
- Official extension specifications:
 - Attribute Exchange (AX)
 - Simple Registration Extension (SREG)
 - Provider Authentication Policy Extension (PAPE)

Make it bend to your will

EPISODE1:

OPENID FOR A CLOSED ECOSYSTEM

OpenID: flow*



OpenID: flow differences — RP

Log in to an **external** resource

Log in to an **internal** resource *

Just

* `settings.OPENID_SERVER_URL = "http://id.ru.wargaming.net/"`

OpenID: flow differences – OP

Log in to an **external** resource

A site (<https://some-fansite.com>) has asked for your identity.

Allow this authentication to proceed?

Log in to an **internal** resource *

(just redirect)

* `settings.OPENID_TRUSTED_ROOTS = ("http://ru.wargaming.net/",)`

That simple?
Not really.*

* spice it up with a yummy bit of high-load

No HTTP-requests allowed
inside web-server workers*

* background workers to the rescue!

OpenID: a flavour of high-load

- Make all requests from RP to OP inside the background workers
- Be sure OpenID implementations were not expected to operate this way
- Be ready to have a hard time implementing client-side code to handle this
 - good old “Same origin policy” and friends



Me want COOKIE!

EPISODE 2: ADDING SINGLE SIGN ON

OpenID indeed
is a single sign-on system*

* except it is quite not enough

OpenID as a web-based SSO

- It works
- Still, a user have to tolerate one of this:
 - A click on a “Login” button
 - Waiting for AJAX requests to complete
(≈ for UI to be ready to use)

**Seamless user experience
is what you want***

* and what you can succeed in, while you're inside your own ecosystem

What if we try authenticating
to all services beforehand?*

* brilliant idea!

OpenID as an SSO: seamless UX

- Authenticate everywhere on login at OP
- Hide it: IFRAMEs, pixels, etc.
- Cookies are your best friends:
 - share cookie between domains (wisely)
 - number of requests is proportional to a number of second-level domains

Wrapping it up

OpenID gives you
a basis for a web SSO.

If you control both client and server,
you can make it awesome.

Questions?

- Twitter: [@m17russia](#)
- E-mail: m17.admin@gmail.com